

Textile & Fashion Careers Level 2

Apparel Construction

Demonstrate measurement skills, standard and metric.

Select patterns.

Follow written pattern directions.

Demonstrate pattern layout and material cutout.

Demonstrate pattern making.

Operate machines, equipment and attachments in a safe and efficient manner.

Use tools for construction, alteration and repairs.

Demonstrate basic construction and alteration skills and techniques.

Computer Technology in Textile/Fashion Industry

Set up Computer Aided Design (CAD) tables.

Grade and digitize patterns.

Create models.

Design and plot markers.

Produce embroidery motif.

Interior Design

Research and use information to assess product needs.

Determine solutions to design problems.

Select fabric, considering patterns and textures, for visual effect.

Demonstrate basic construction skills needed in product development.

Demonstrate basic installation of window treatments.

Apply basic techniques to strip and rebuild furniture.

Use standard methods of upholstery for furniture and automobiles.

Design and construct slipcover products.

Fashion Merchandising and Retail

Describe the dynamics of the fashion industry.

Explain economic concepts.

Explain apparel production, business strategy, sales and distribution.

Analyze retail business fundamentals.

Compare strategies for retail success.

Evaluate principles and methods of advertising.

Analyze the global perspectives of the textile/fashion industry.

Entrepreneurial Skills

Describe types of small business.

Analyze components of success in business.

Evaluate methods for meeting customer needs.

Evaluate regulations and laws related to self-employment.

Utilize handcraft and entrepreneurial skills to meet business objectives.

PERSONAL QUALITIES

Work Effort

Safety Habits

Work Area Organization

On Task Behavior

Responsibility

Initiative

Team Work

Respect

Interpersonal Skills